

# AI Instructions

Add AI instruction files here. See [AI Editor](#) and [Global Editor AI Options](#) for more information.

Click the **New Instruction** button to add a new instruction file.

**Behavior:** Select from Any, Very Defensive, Balanced, Aggressive and Very Aggressive. Choose one that best matches the instruction file you'll add below.

**Instruction File:** Drag the AI Instruction file here.

From:

<http://www.ufe3d.com/> - **Universal Fighting Engine**

Permanent link:

<http://www.ufe3d.com/doku.php/character:aiinstructions?rev=1414215803>

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