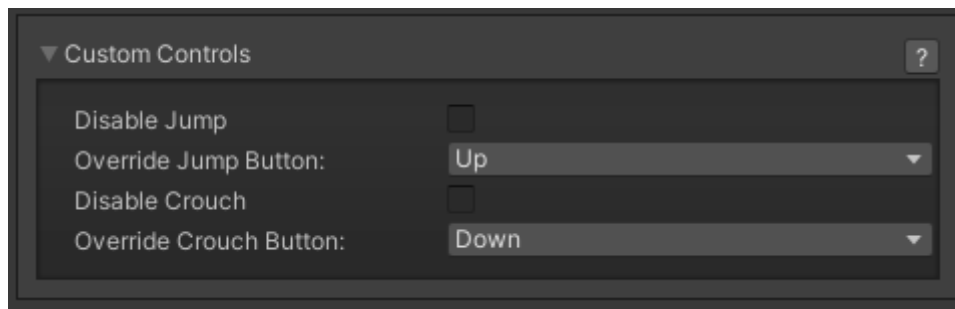


Custom Controls



Disable Jump: If enabled, the jump button won't cause the character to jump.

Override Jump Button: The button that will be use for jumping.

Disable Crouch: If enabled, the crouch button won't cause the character to crouch.

Override Crouch Button: The button that will be use for crouching.

[< Back to Character Editor](#)

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