Universal Fighting Engine - http://www.ufe3d.com/

## **Deployment Options**

Allows you to select different ways to initiate the game.

▼ Deployment Options	
Deployment Type:	Versus Mode 🔹 👻
Player 1 Character:	🕏 Robot_Kyle (Character Iı ⊙
CPU Controlled	
Player 2 Character:	🕾 Ethan (Character Info) 🛛 💿
CPU Controlled	
Skip Loading Screen	

## **Deployment Type:**

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- Full Interface: Starts the game normally, with all GUI Menus.
- Versus Mode: Starts the game in Versus Mode with pre-selected characters.
- Training Mode: Starts the game in Training Mode with pre-selected characters.
- Challenge Mode: Starts the game in Challenge Mode with a pre-selected challenge.

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