

UFE

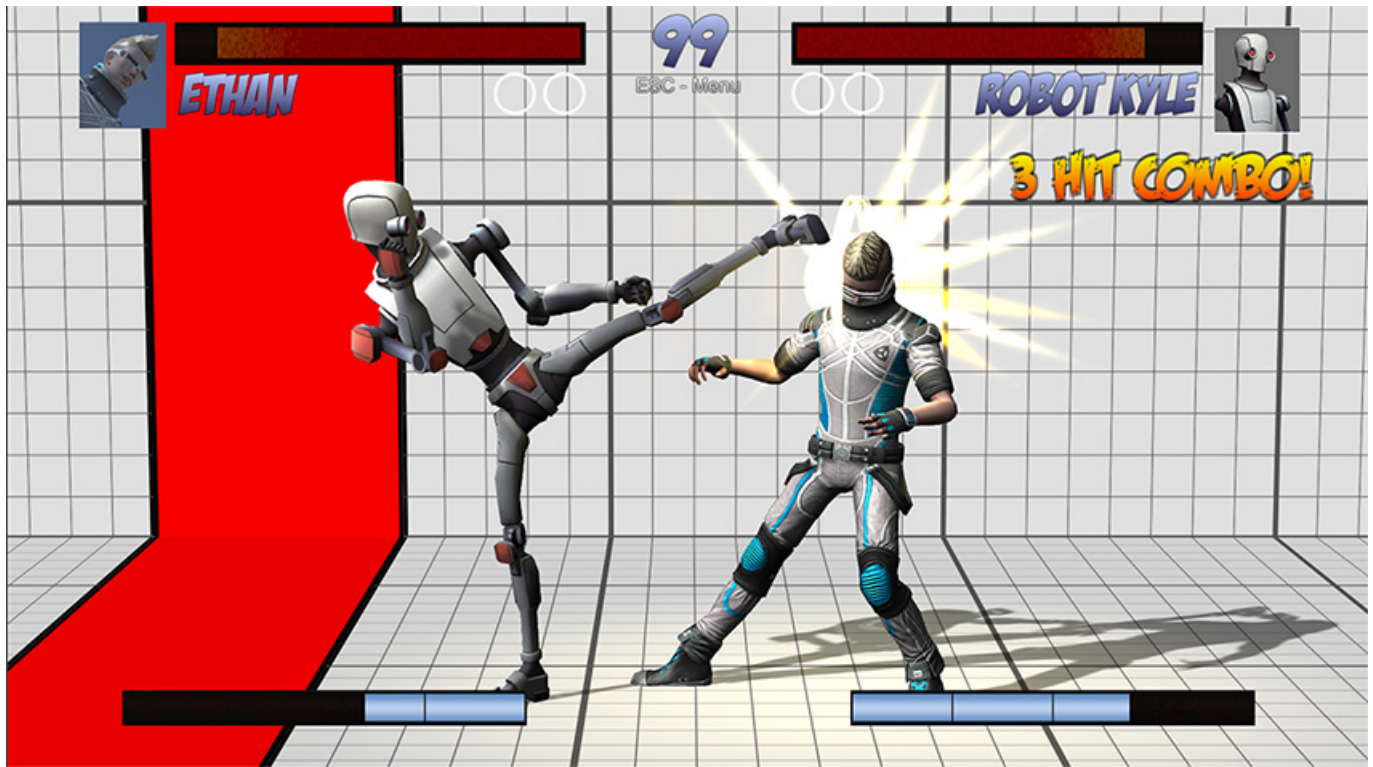
Universal Fighting Engine (or UFE) is a [Unity](#) toolkit to build your own fighting game using a variety of templates and easy-to-use editors.



This toolkit comes with a variety of tools specially designed to help small companies and indie developers to make their own fighting game using an **open source**¹⁾ framework and easy to use visual editors. Those who studied fighting games have probably realized just how complex even the smallest thing is when dealing with balance and frame data. Charts upon charts of information you just can't see while playing, not to mention the highly complex aspects of hitboxes and unique physics. That's where Universal Fighting Engine comes in. UFE provides you with an open fighting game engine ready to use, highly customizable data frame and easy to use character and move editors similar to those used by Capcom, NetherRealm and Namco to create games like Street Fighter, Mortal Kombat, Tekken and others.

Current Version: [2.6.0](#)

Universal Fighting Engine works with both the free and pro version of Unity. Requires Unity 2021²⁾ or higher



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Videos

For more videos visit [UFE's official youtube channel](#).



Video

Tutorials:



Video



Video



Video



Video

Showcase:



Video



Video

Features and Prices

Available on [Payhip](#) or Unity's [Asset Store](#)

| UFE2 | Lite \$59 | Basic \$99 | Standard \$199 | PRO \$349 | Source \$499 | Patreon Tier 4 + |
|---------------------|---------------------|----------------------|--------------------------|---------------------|------------------------|----------------------------|
| ♦ 2D Support | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ |
| ♦ Simple AI | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ |
| ♦ Fuzzy AI | ✗ | ✓ | ✓ | ✓ | ✓ | ✓ |
| ♦ Challenge Mode | ✗ | ✓ | ✓ | ✓ | ✓ | ✓ |
| ♦ Character Assist | ✗ | ✗ | ✓ | ✓ | ✓ | ✓ |
| ♦ Network Support | ✗ | ✗ | ✓ | ✓ | ✓ | ✓ |
| ♦ 3D Gameplay Mode | ✗ | ✗ | ✓ | ✓ | ✓ | ✓ |
| ♦ Rollback Netcode | ✗ | ✗ | ✗ | ✓ | ✓ | ✓ |
| ♦ Replay Tools | ✗ | ✗ | ✗ | ✓ | ✓ | ✓ |
| ♦ Full Open Source | ✗ | ✗ | ✗ | ✗ | ✓ | ✓ |
| ♦ Unlimited Seats | ✗ | ✗ | ✗ | ✗ | ✗ | ✓ |
| ♦ Repository Access | ✗ | ✗ | ✗ | ✗ | ✗ | ✓ |

| ⬆ Upgrade | Lite | Basic | Standard | PRO | Source |
|------------------|------|-------|----------|-------|--------|
| → UFE 1.x Basic | \$29 | \$59 | \$149 | \$299 | \$449 |
| → UFE 1.x PRO | \$29 | \$39 | \$99 | \$199 | \$349 |
| → UFE 1.x Source | Free | \$29 | \$49 | \$99 | \$249 |
| → UFE 1.x Bundle | Free | Free | \$29 | \$99 | \$199 |

Payhip:

[Lite](#) | [Basic](#) | [Standard](#) | [Pro](#) | [Source](#)

Asset Store:

[Lite](#) | [Basic](#) | [Standard](#) | [Pro](#) | [Source](#)

You can upgrade from version to version by just paying the difference at any time. For more information [click here](#).

Help us keep the updates going! Visit our Patreon page: <https://www.patreon.com/mindstudios>

1)

Product also available in [cheaper](#) compiled versions

2)

or Unity 2017+ if you own UFE Source

From:

<http://www.ufe3d.com/> - **Universal Fighting Engine**

Permanent link:

<http://www.ufe3d.com/doku.php/start?rev=1702770570>

Last update: **2023/12/16 18:49**

